

Wall D

In this area, three possible locations for a noise wall were explored. After completing a review of the options, it was found that there are two feasible location options for this area and the third one is no longer being considered.



Legend

- Wall location (D1)
- Wall location (D2)
- Wall location (D3)

Walls D2 and D3 - Here Are Your Options



D2

Wall Height 3.0m to 4.0m

- **Constructability:** Wall option would have some conflicts with utility lines. Would have the lowest overall construction cost compared to other options.
- **Active Mode Connections:** Would not impact existing formal pathway connections.
- **Green Space:** Wall option would bisect and potentially limit functionality of green space.
- **Safety:** Wall option would block visibility of green space users to Crowchild Trail.



D3

Wall Height 4.4m

- **Constructability:** Wall option has few conflicts with utility lines. Wall height would have to be between 4.4 to 5.2m to provide appropriate noise mitigation.
- **Active Mode Connections:** Would not impact existing formal pathway connections.
- **Green Space:** Wall option would block Crowchild Trail traffic, improving experience for green space users. Would not bisect green space or limit functionality.
- **Safety:** Wall option would block visibility of green space users to Crowchild Trail.

Wall D1 - Location Option No Longer Being Considered



D1

Wall Height 3.0m to 4.0m

Why this option is no longer being considered

- **Constructability:** Wall option would have the highest conflicts with utility lines which does not allow it to be a feasible option.
- **Active Mode Connections:** Wall option would not impact existing formal pathway connections.
- **Green Space:** Wall option would block access to green space parallel to Crowchild Trail.
- **Safety:** Would potentially provide areas of concealment between Crowchild Trail and laneways behind adjacent properties.
- **Community Input:** We heard throughout the Crowchild Trail Study that a noise wall adjacent to residential properties was not a desired location and that other locations should be explored.

Wall D - Option D2

Before



East side of Crowchild Trail looking northeast

After

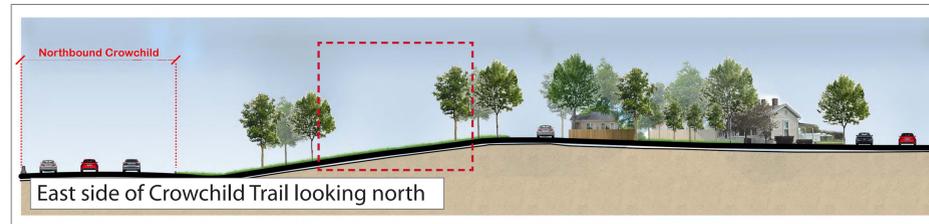


East side of Crowchild Trail looking northeast

Wall Height
3.0m to 4.0m

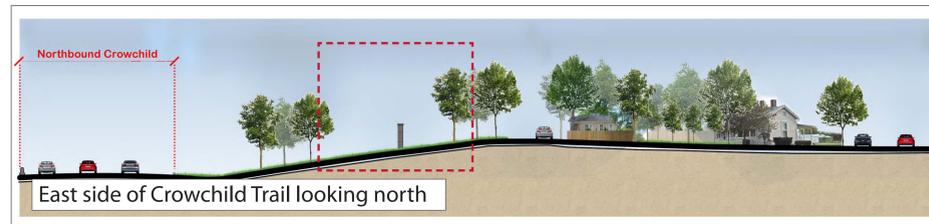


Before



East side of Crowchild Trail looking north

After



East side of Crowchild Trail looking north

Before



East side of Crowchild Trail looking east

After



East side of Crowchild Trail looking east

I prefer this option because...

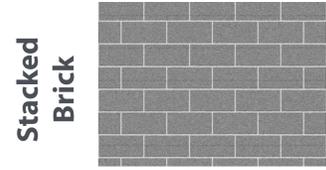
Place stickies here

If you prefer this wall option, please provide your input on your wall type preferences on the next board.

Wall D: Option D2

Wall Texture

If this wall option moves forward, my preferred texture is? Please explain why...



Other Are there other texture options you would prefer?

Place stickies here

Wall Colour

If this wall option moves forward, my preferred colour is? Please explain why...



Other Are there other colour options you would prefer?

Place stickies here

Wall D: Option D3

Before



East side of Crowchild Trail looking northeast

After



East side of Crowchild Trail looking northeast

Wall Height

4.4m



Before



East side of Crowchild Trail looking north

After



East side of Crowchild Trail looking north

Before



East side of Crowchild Trail looking east

After



East side of Crowchild Trail looking east

I prefer this option because...

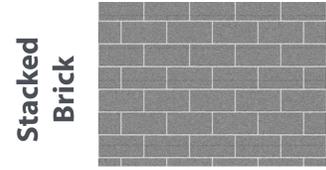
Place stickies here

If you prefer this wall option, please provide your input on your wall type preferences on the next board.

Wall D: Option D3

Wall Texture

If this wall option moves forward, my preferred texture is? Please explain why...



Other Are there other texture options you would prefer?

Place stickies here

Wall Colour

If this wall option moves forward, my preferred colour is? Please explain why...



Other Are there other colour options you would prefer?

Place stickies here